



APPLICATION FOR RESIDENT TAXIDERMIST LICENSE—\$25 FEE
North Dakota Game and Fish Department
 Licensing Division
 SFN 6097 (1/96)

Name of Applicant:			Date of Birth:	Sex:	Height:
Address:			Weight:	Color of Eyes:	Color of Hair:
City:	State:	ZIP+4:	Social Security Number:		
Telephone:			License to practice taxidermy in the state of North Dakota during the calendar year 20		

✕ ✕ ✕ ✕ ✕ (Detach and return with fee.) ✕ ✕ ✕ ✕ ✕

LEGAL GUIDELINES FOR TAXIDERMISTS

1. A taxidermist license is necessary in order to practice taxidermy for pay. Application for the license must be made to the ND Game and Fish Department in Bismarck (form above).
2. A federal permit is also required if a taxidermist wishes to mount migratory birds. Information regarding federal regulations may be obtained by writing the US Fish and Wildlife Service, Migratory Bird Permit Office, P.O. Box 25486, Denver, CO 80225, or call 303-236-8171.
3. Licenses are issued on a calendar year basis.
4. Each licensed taxidermist must keep a record showing the name of every person who furnished him with a green or unmounted specimen, and the species of each such specimen. Upon request, the licensee must exhibit such record and all unmounted specimens in his possession to the director, deputy director, or any bonded game warden.
5. Only legally taken game birds, animals or fish, or unprotected species of wildlife may be used for mounting purposes. Cottontails, jackrabbits, snowshoe hares, skunks, ground squirrels, chipmunks, English sparrows, and starlings are unprotected. For all migratory birds, check the federal regulations.
6. Parts of migratory birds may not be sold or bartered except as provided under federal law. Parts of legally taken game birds may not be sold or bartered except as provided under federal law.

The sections of the North Dakota Century Code affecting taxidermy are:

Licenses:

20.1-03-14. Practicing taxidermy for pay without a license unlawful. - No person shall practice taxidermy for pay in this state without a taxidermist's license. Each violation of this section shall be a distinct and separate offense.

20.1-03-15. Taxidermist's license - Who to issue. - An annual license to practice taxidermy shall be issued by the director upon payment of the appropriate license fee.

20.1-03-16. Records required of licensed taxidermists - Contents - Inspection of records and unmounted specimens by game officials - Penalty. - Each person having a license to practice taxidermy shall keep a record showing the name of every person who furnished him with a green or unmounted specimen and the species of each such specimen. The licensee, upon request, shall exhibit such record and all unmounted specimens in his possession to the director, the deputy director, or any bonded game warden. Anyone violating this section shall be guilty of an infraction.

Protected Animals:

20.1-04-02. Game birds protected. No person shall hunt, take, kill, possess, convey, ship, or

cause to be shipped by common or private carrier, sell, or barter any game bird or any part thereof taken in this state, except as provided in this title.

20.1-04-02.1. Decorative Purposes. Nothing in this title shall prohibit the use of any part of a legally taken game bird for decorative purposes or in the making of art works for private use or sale, except that any part of any legally taken migratory bird may not be sold or bartered except as provided under federal regulations.

20.1-04-03. Harmless wild birds protected - Imported songbirds as domestic pets may be possessed and sold. - No person, without a permit issued by the director, shall kill, catch, take, ship, cause to be shipped, purchase, offer, or expose for sale, sell, have in his possession or under his control, any harmless wild bird, or any part thereof irrespective of whether such harmless wild bird was captured or killed in or out of this state. Imported songbirds used and to be used as domestic pets may be bought, sold, shipped, or possessed at any time.

20.1-04-04. Nests and eggs of protected birds protected. - No person without a permit issued by the director, shall take, have in his possession or under his control, or needlessly break up or destroy, or in any manner interfere with, the nest or the eggs of any kind of bird, the killing of which is prohibited.

20.1-04-05. Golden eagle, bald eagle protected. - No person shall take, kill, hunt, possess, sell, purchase, pursue, shoot at, disturb, capture, or destroy any golden eagle, bald eagle, or any nest or egg thereof, within North Dakota.

20.1-05-02. Big game animals protected. - No persons shall hunt, harass, chase, pursue, take, attempt to take, possess, transport, ship, convey by common or private carrier, sell, barter, or exchange any big game animal except as provided in this title.

20.1-06-02. Fish protected. - No person shall take, attempt to take, catch, kill, or destroy any species of fish in this state except as provided in this title.

20.1-06-11. Fish legally taken out of state. - Fish abounding in the waters of this state and legally caught out of state, may be possessed, transported, or shipped in state. Evidence they have been legally caught shall accompany such fish. This does not apply to persons, firms, or corporations that peddle such fish or sell them from a permanently located wholesale fish market, jobbing house, or other place for the wholesale marketing of fish, or a grocery store or retail fish market which may legally possess such fish by complying with section 20.1-06-10.

20.1-07-03. Furbearing animals which are protected not to be taken or disturbed during closed seasons. - No person shall hunt, shoot, trap, or take, in this state, any mink, muskrats, or

weasels, except during the open or lawful season thereon as established under section 20.1-07-04 or 20.1-08-02. The governor may, by proclamation, place beavers, raccoons, badgers, foxes, wolves, and coyotes on the protected list of furbearing animals at any time, and may keep such furbearers on the protected list for as long as he may deem reasonable and necessary. If such furbearers are placed on the protective list, the governor may, by proclamation, prescribe the area, manner, and number that may be hunted, trapped, shot, or taken.

20.1-07-06. Unlawful possession of furbearers - Each violation is a distinct offense. - No persons shall lawfully:

1. Kill, take, attempt to take, possess, transport, accept for transportation, buy, sell, offer for sale, barter, or otherwise dispose of any furbearing animal or any part thereof.
2. Take or attempt to take any furbearer outside a regularly prescribed season or without a license or as provided in section 20.1-07-04, or violate any of this chapter.

Each violation shall constitute a distinct and separate offense.

NDCC 20.1-01-02. Definitions:

6. "Game birds" shall include all varieties of geese, brant, swans, ducks, plovers, snipes, woodcocks, grouse, sagehens, pheasants, Hungarian partridges, quails, partridges, cranes, rails, coots, wild turkeys, mourning doves, and crows.
7. "Small game" shall include all game birds and tree squirrels.
8. "Big game" shall include deer, moose, elk, bighorn sheep, mountain goats, and antelope.
9. "Furbearers" shall include mink, muskrats, weasels, wolverines, otters, martens, fishers, kit or swift foxes, beavers, raccoons, badgers, wolves, coyotes, black bear, mountain lion, bobcats, lynx, and red or gray foxes.
10. "Harmful wild birds" shall include blackbirds, magpies, English sparrows, and starlings.
11. "Harmless wild birds" shall include all wild birds not defined herein as "harmful wild birds" or "game birds."
12. "Sell" and "sale" means any sale or offer to sell, or possession with intent to sell, use, or dispose of, the article or thing specified, contrary to law.
13. "Possession" means control, actual possession, and constructive possession of the article or thing specified.
17. "Any part thereof" and "the parts thereof" shall include the hide, horns, or hooves of any animal specified, and the plumage, skin, and every other part of any bird specified.
37. "Waterfowl" shall include all varieties of geese, brant, swans, ducks, rails, and coots.